+ W O R

A PORTFOLIO OF WORK by Paul Mosley
Fall '14 University of Illinois at Chicago SoA
Master of Science in Architecture

20 × 14

Paul Mosley
Master of Science in Architecture
University of Illinois at Chicago
School of Architecture
Graduate Portfolio

- 1 The Exploding Edenic Inevitable
- 2 Platforms Digital Design
- 3 Insideoutsidein

Cover design after MAGD Show 2014 by Dario Gracceva & Sarah Krebietke

F 2014 Sam Jacob UIC SoA

Utopia.

"Place has two meanings: topic--rhetorical and poetic thoughts and formulae--and topographic--a fragment of space possessing its own unity and (often) its own name. The name is a "no place," i.e., the very place of the text: Utopia is not a topography but a topic. It is often said that it is an imaginary place. Rather, it is an indetermined place. Better yet, it is the very indetermination of place."

S, M, L, XL, Office for Metropolitan Architecture, pp. 1269, 1272



American utopian traditions show that architecture is fundamentally driven by ideology.

1 william arthur's our home city

² shaker spiritual map, the holy city, 1843

³ marcus agripp, the sacred city of augusto, BC

⁴ j. madison allen, hexagonal block and grid, 1873

⁵ joseph smith, plan for a city of zion

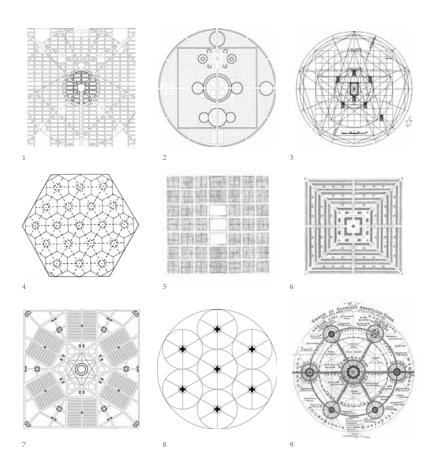
⁶ james s. buckingham's plan for a model city

⁷ leonard a. cooke, plan for the city of llano, 1915

⁸ ouseley's plan for a heptopolis, or system of cities 9 ebenezer howard, garden city plan

Architecture was the means by which Shakers and Hippies alike directly expressed their ethos and ritualized their lifestyle.

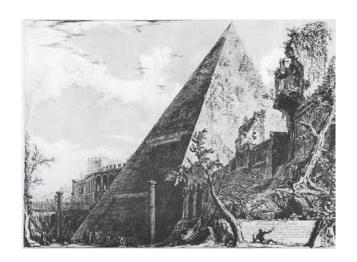
Many of these theocratic, socialist, and techno-rustic communities did not last beyond 2 or 3 generations, (only three active Shakers remain in the world) and their planning visions were often rhetorical.

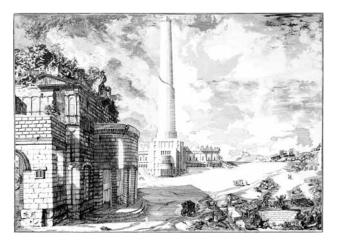


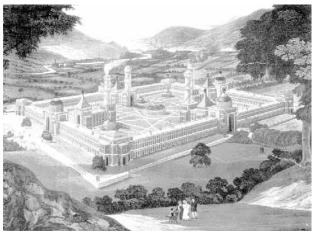
The core design approach is to remake, appropriate, and hybridize references from worlds that are alien to one another.

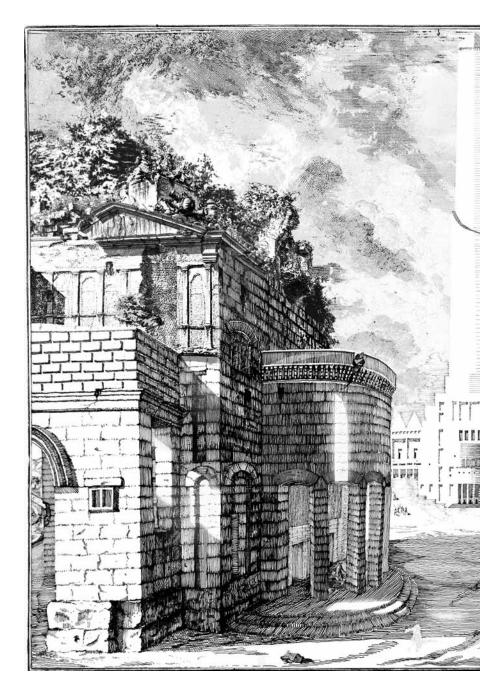
(top) giovanna battista piranesi the pyramid of cestius

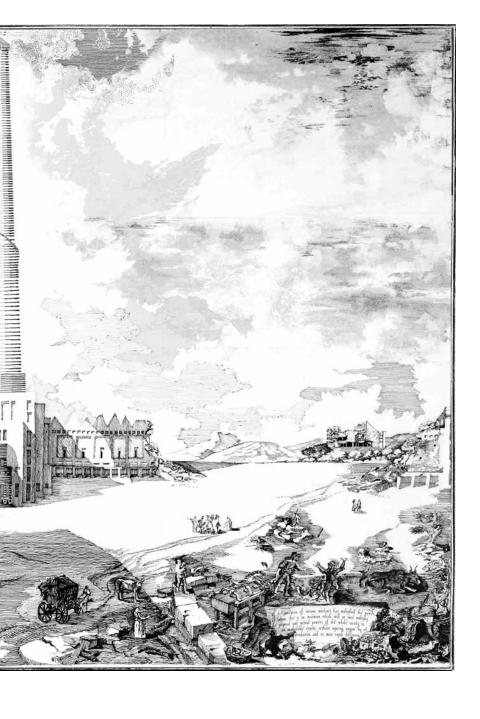
(middle) ink on arches paper / digital collage an early drawing depicting new harmony in a state of ruin after piranesi







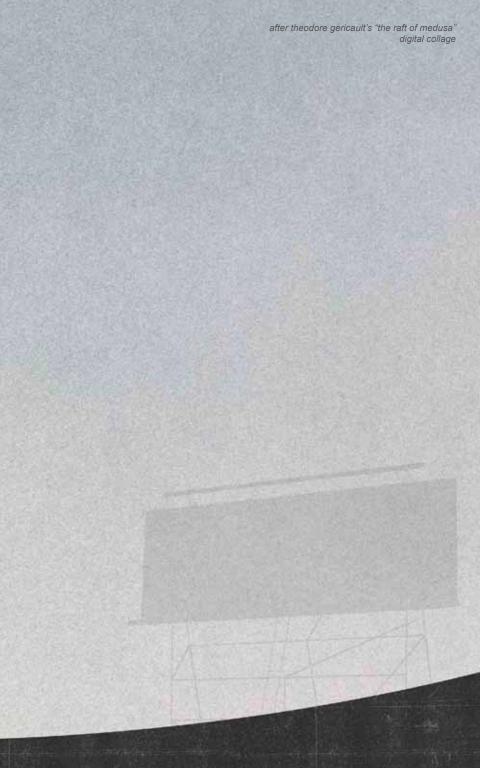




The following work synthesizes these idea(I)s of utopianism, appropriation, and representation into a proposal for a building in Chicago with public space, a commercial plinth, and a tower of housing.

The idea is to exploit the commonalities between the architecture of Mies van der Rohe, and the Shakers.

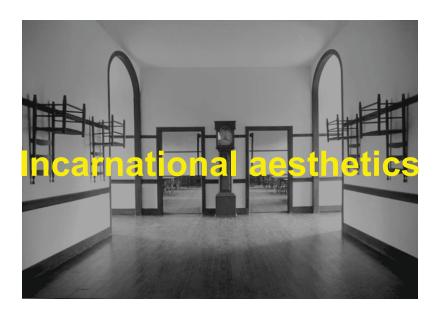




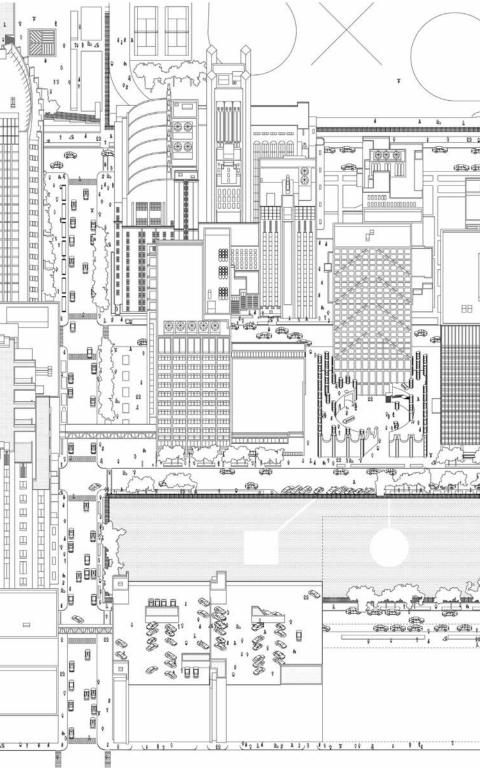
The aesthetic ethos of Mies van der Rohe and the Shakers are actually quite similar.

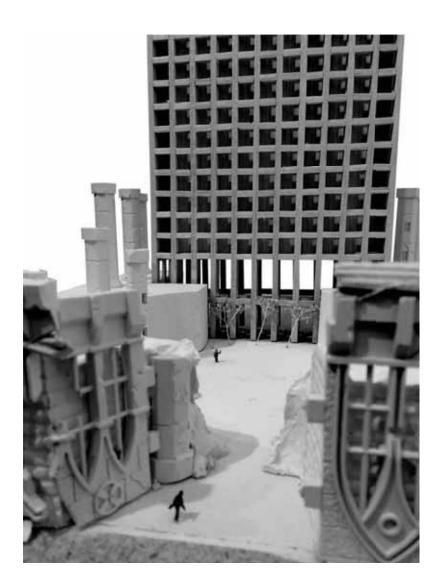
(top) Mies van der Rohe Farnsworth House, interior, 1951

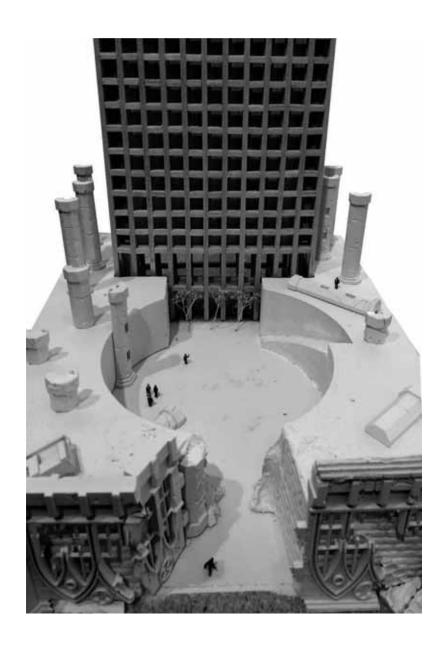




"In the desert of idealism that now characterizes **American (and most** other) cities, can we reinvent forms of architectural dream within the fabric of the city?" Sam Jacob









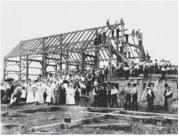




ludwig mies van der rohe, resor house, collage



vilhelm hammershoi, interior, 1903-4



haker harn raising

domestic interior





Representation **Image** Collage Decollage Bricolage Appropriation Hybrid Indetermination **Facsimile** Copy Synthesis Influence Contamination Surrogate Stealing Debt Misreading Clinamen Recognition Tesserae Precursor Kenosis **Apophrades** Revisionism Ruination

F 2014 Sarah Blankenbaker UIC SoA

[Platforms Digital Design Workshop]

Curve, Transformation, Volume, Representation

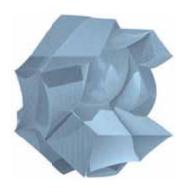
The following work was produced in a two week long workshop designed to provide architecture and design students with a thorough introduction to contemporary methods and techniques in architectural production, representation, and communication.

This project examines the transformation of primitive curves to evolved volumes based on the geometry of a cube.

Design software used: Rhino 5/Grasshopper, Adobe Illustrator CS6, and Adobe Photoshop CS6



to

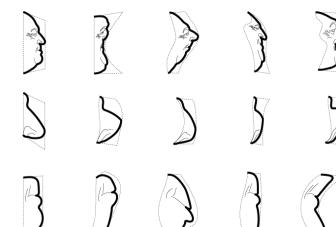


CURVE GEOMETRY

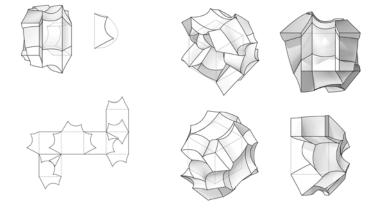


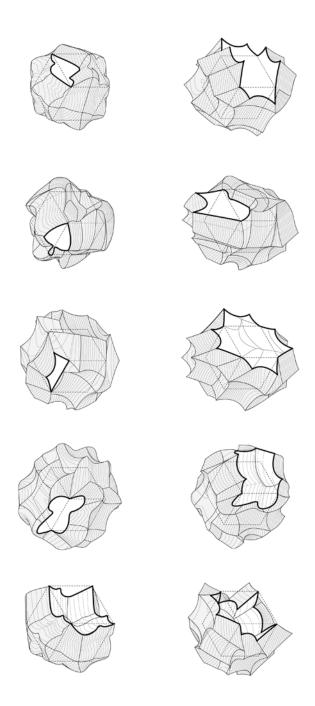


TRANSFORMATIONS

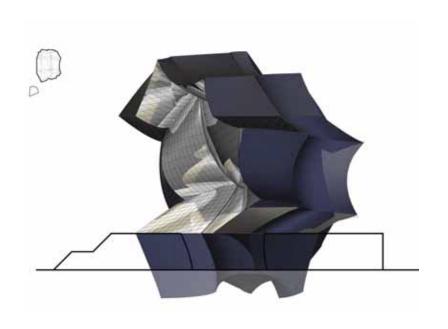


VOLUME

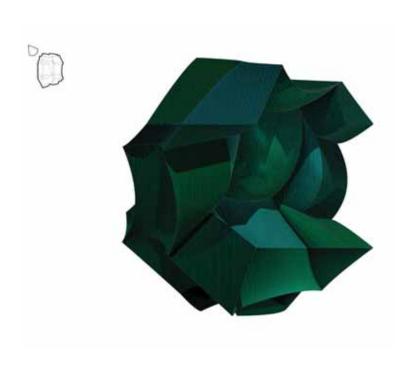




the aim is to conduct the base profiles as an imprint on the volumes, rather than defining the volumes as an silhouette



REPRESENTATION



F 2014 Andrew Zago UIC SoA

This seminar project attempts to experiment with the formal inversion of interior and exterior. The following work deforms formal and spatial legibilities of the inside and the outside by working with both mind and matter, geometry and plaster. Initial experimentation with the material limitations and qualities of stuffed animals and toys help lead to a more architectural inquiry: the topological transformation of interior typologies.



"Rather than the pursuit of continuity, we will examine and catalog differences between interior and exterior conditions (in architecture, decor, and elsewhere) and experiment with their transposition, inversion, and involution."

Andrew Zago

incusion

Typical

Za Koenji Public Theater, Toyo Ito, 2013

Elbphilarmonie (Concert Hall), H&deM, Under Construction Danfoss Universe, Jurgen Meyer H., 2007 WOS 8, nl architectss, Utrecht, 1997 HydroSkin-Meteorosensitive Pavilion, Achim Menges Architect, 2013 Funen Blok K Verdana, nl archi tects, Amsterdan















involution

Tynica

loCA Pavilion, Ton Ascombe, 2013







Typical

Art Gallery of Ontario, Toronto, Frank Pathe Foundation, Renzo Piano, Paris, 2014

andation, ano, Paris, Royal College of Physicians, Denys Lasdun Florey Building, James Stirling Rusakov Workers Club, Konstantin Melnikov, 1929 Leicester Buildin James Stirling















porosity

Typical

hnston Marklee,

Robin Hood Garder Alison and Peter Smithson Moshe Safdie, Habi

House NA, Sou Fu

Weekend House, Nishizawa Steven Holl,















nested

Typical

House Within a

uspidial Recursio

....

Leviathan, Anish Kapoor, Grand Palai Leeum Samsung Museum of Art, OM

d'Out Hou S, 1984















topological

Typical

f-Aviv Museum, eston Scott-Cohen,

aichung Metropolian Opera House, oyo Ita, 2014 Phoenix Internationa Media Center, BIAD

Mobius House, Het Gooi, NetherlandsUN studio, 1993-1998 Casa Saldarini, Vittorio Giorgini, 1962



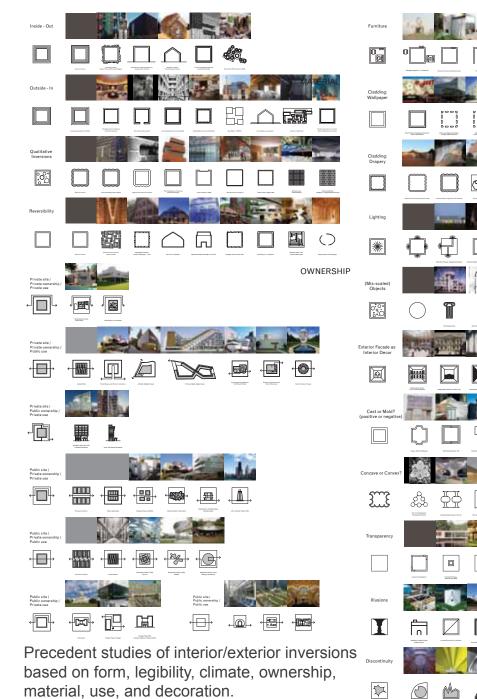






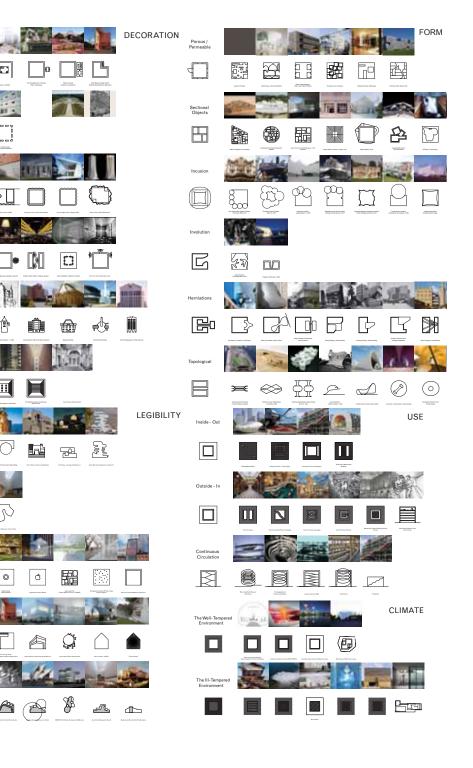






in collaboration with Patricia Agrela, Jesus Corral, Delfina Castagnino,

Siobhan Barret, Stephen Moroz, and Matthew Busscher





Early studies using stuffed animals show various states of inside in/outside out and inside out/ outside in conditions. Stuffed animals provide a malleable sack that can be manipulated topologically in terms of surface and material. Experiments in plaster offer a study in thickness and poche.

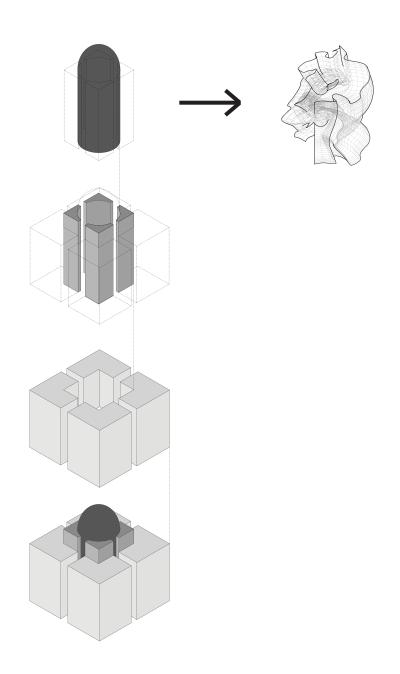
These studies in precedence and experiments in materials form a foundation preceding a specific area of study, as shown in the following pages.



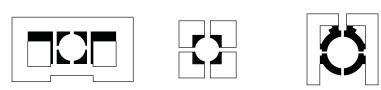
(left) stuffed animal converted into a double klein bottle

How would one invert and transpose the form of a building's innermost space? Can the most identifiable interior space of a building, such as a central drum, also be the most identifiable exterior space of a building?

These questions examine the territory between spatial typologies often belonging to the center such as cloisters and courtyards as they relate to conditions of interior/exterior, threshold, poche, and topology.



POCHE



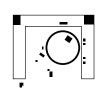


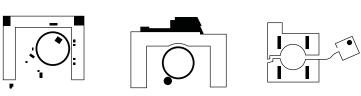


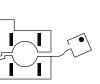


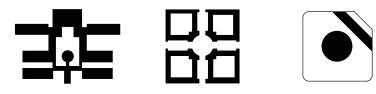








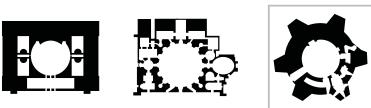






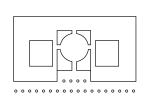


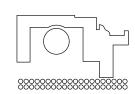


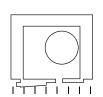




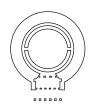
THRESHOLD

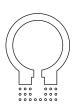


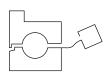


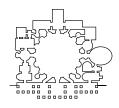






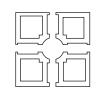


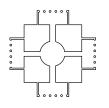


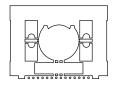


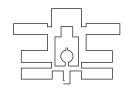




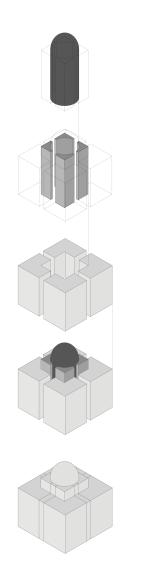












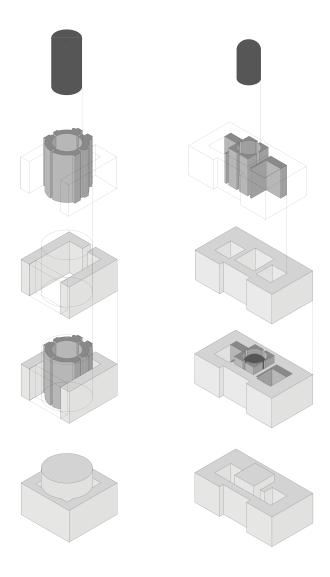






Manchester Central Library E. Vincent Harris Manchester, England 1930-1934

TYPOLOGY



Stockholm Public Library Eric Gunner Asplund Stockholm, Sweden 1928

Altes Museum Karl Friedrich Schinkel Berlin, Germany 1824-1828





















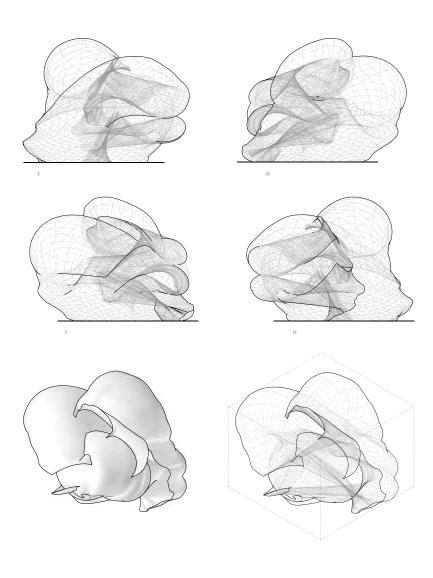






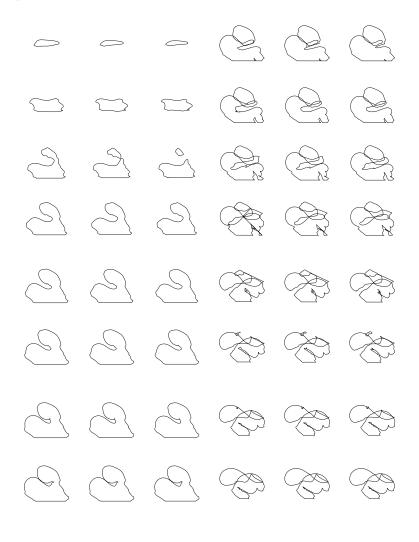


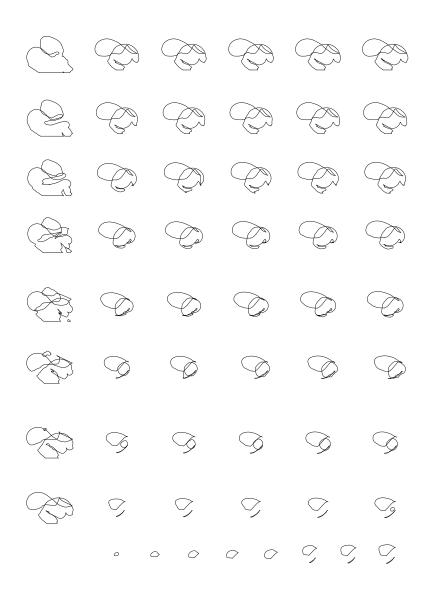
TOPOLOGY



(above) axonometric diagrams showing how the base diagram of edinburgh castle transforms when infected with the topology of a klein bottle, boy surface, and half boy surface. digital. rhino/grasshopper, illustrator.

(right) resultant diagram based on boy surface. digital, rhino/grasshopper, illustrator.



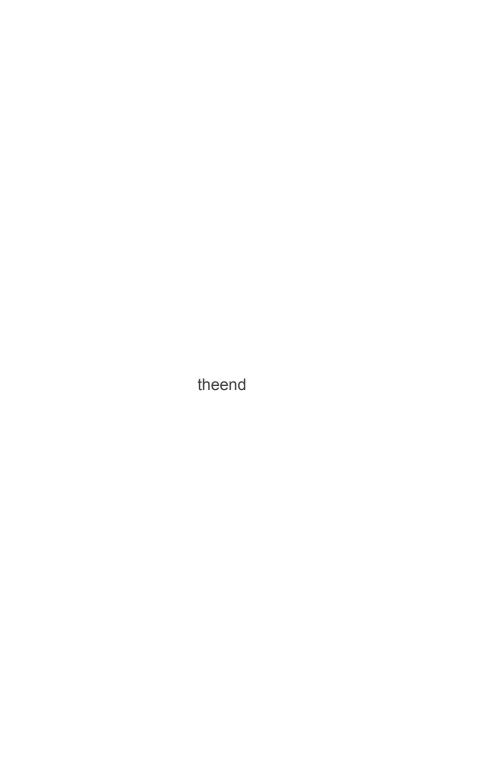












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